Curriculum For Diploma in Web Designing

(Distance Mode)

2019 & onwards

Directorate of Distance Education University of Kashmir

Syllabus for Diploma in Web Designing for Academic Session 2019 & Onwards

PG Diploma in Web Designing

STRUCTURE OF CURRICULUM

Semester-I				
Course Code	Title	Maximum Marks		
		Theory	Internal Assessment	Credits
		Semester-I		
DWD19101	Computer Fundamentals and Applications	75	25	04
DWD19102	Relational Database Management Systems (RDBMS)	75	25	04
DWD19103	Web Development	75	25	04
DWD19104	Lab-I for DWD19101	50 (Practical)	25 (Practical)	03
DWD19105	Lab-II for DWD19102	50 (Practical)	25 (Practical)	03
DWD19106	Lab-III for DWD19103	50 (Practical)	25 (Practical)	03
Total		375	150	21
Semester-II				
DWD19201	Multimedia Systems	75	25	04
DWD19202	PHP	75	25	04
DWD19203	Lab-IV for DWD19201	50 (Practical)	25 (Practical)	03
DWD19204	Lab-V for DWD19202	50 (Practical)	25 (Practical)	03
DWD19205	Project Work	200	50	10
Total		450	150	24

Paper Title: Computer Fundamentals and Applications

Paper Code: DWD19101 Credits: 04 Internals: 25 External: 75

Unit-I

Introduction to Computers – Characteristics, Components, Advantages & Limitations. Classification of computers, Software- Classification & Application. Introduction to Operating Systems, fundamentals of DOS & Windows OS. Working with common DOS Internal and External Commands.

Unit-II

Introduction to Algorithm-Representation, advantages & Limitations. Introduction to Flow Chart-Symbols, Levels, Rules, Advantages & Limitations. Introduction to Programming Languages-Levels & Translators. Introduction to Internet-Working & Applications.

Unit-III

Introduction to MS Office Package. MS Word- fundamentals & Advantages. Text Formatting, Bullets, Inserting Graphics, Tables, Hyperlinks, Mail Merge, Macros & Templates. MS Excel-Fundamentals & Advantages. Formulas & Functions. Inserting Charts & Graphs.

Unit-IV

MS PowerPoint- fundamentals & Advantages. Design Template & Auto Content Wizard. Color & Animation Schemes. SlideMaster & Package for CD. MS Access-Fundamentals & Advantages. Tables, Queries, Forms, Reports, Macros & Modules. Understanding Field Properties, Indexing a Field.

Text Book: P.K. Sinha, Computer Fundamentals, 2005, BPB New Delhi

Reference Books:

- 1. P.K. Sinha, Computer Fundamentals, 2005, BPB, New Delhi
- 2. Peter Norton, Inside the PC, 2001, SAMS Tech Media
- 3. Taxali, PC Software, 2005 Tata McGraw Hills, New Delhi.

Suresh K. Basandra, Computers Today, 2005, Galgotia Publications.

Paper Title: Relational Database Management Systems

Paper Code: DWD19102 Credits: 04 Internals: 25 External: 75

Unit-I

Introduction to Database- History, Characteristics, Users and Advantages, Classification of Database, Data Models, Schemas & Instances. Three Schema Architecture & Data Independence. DBMS Languages & Interfaces. Conceptual Data modelling using ER Model.

Unit-II

Relational Data Model Concepts- Domains, Attributes, Tuples, Relations & their characteristics. Relational Data Model Constraints-Entity Integrity, Referential Integrity, Foreign Keys and other Relational Database design using ER to Relational Mapping.

Unit-III

Design guidelines for Relation Schemas. Functional Dependencies. Normalization of Relation Schema. Normal Forms based on Primary Key (1NF, 2NF, 3NF, BCNF, 4NF) Lossless Join & Dependency Decomposition. Introduction to Transactions, Concurrency Control, Schedules & Serializability.

Unit-IV

SQL-History & Overview, Creating & Manipulating Tables. Introduction to Query Processing – DDL, DML & DCL, Transaction Processing. General Syntax, Clauses, Expressions, Conditions, Operators, Built-in & Group Functions. Sub-Queries and Joins, Views, Sequences, And Nested Queries.

Text Book: Elmasri R. and Navathe S.B. Fundamentals of Database Systems, Addison Wesley.

Reference Books:

- 1. Dates. C, "An Introduction to Database Systems." Pearson Education, Asia.
- 2. A. Silbershatz, H.F. Korth and S. Sudarshan, "Database System Concepts", 3rd edition, 1997, McGraw-Hill, International Edition.
- 3. Ivan Bayross, "SQL & PL/SQL using Oracle 8i & 9i SQLJ", BPB.
- 4. William Page, "Using Oracle 8i-Special Edition", Que /PHI.

Paper Title: Web Development

Credits: 04 Paper Code: DWD19103 **Internals: 25** External: 75

Unit-I

I.Introduction to the Internet

- a) Introduction to HTML Terminology,
- b) HTML4 versus HTML5,
- c) Options for Writing HTML,
- d) Design Considerations and Planning,

II.Basic Tags and Document Structure,

- a. Headings,
- b. Lists,
- c. Links,
- d. Images,
- Audio & Video e.
- f. **Tables**

III.Forms

- a. Methods
- b. Elements

Unit-II

- 1. Concept of CSS,
 - a. Creating Style Sheet,
 - b. CSS Properties,
 - c. CSS Styling (Background, Text Format, Controlling Fonts),
- Working with block elements and objects,
 Working with Lists and Tables,
- 4. CSS Id and Class,
- 5. Box Model
 - a. Introduction,
 - Border properties, b.
 - Padding Properties,
 - d. Margin properties),
- 6. CSS Advanced
 - Grouping, a.
 - b. Dimension,
 - Display, C.
 - d. Positioning,
 - Floating, e.
 - Align, f.
 - Pseudo class, g.
 - Navigation Bar,
 - Image Sprites,
 - Attribute sector
 - CSS Color
 - Creating page Layout and Site Designs.
 - Transformations & Animations m.

UNIT III JAVA SCRIPT

- 1. Introduction to Java Script
 - 1.1 Advantages of JavaScript
 - 1.2 Limitations of JavaScript
 - 1.3 Differentiate between JavaScript and Java
 - 1.4 Writing JavaScript into HTML
- 2. Building up JavaScript into HTML
 - 2.1 Basic Programming Techniques
 - 2.2 Data Types and Literal.
 - 2.3 Type casting
 - 2.4 Creating and incorporating variables in a Script.
 - 2.5 The Java Script Array, the Elements of an Array.
 - 2.6 The Java Script array and its length property.

UNIT IV JAVA SCRIPT

- 1. Operators and Expressions in JavaScript
 - 3.1 Arithmetic, Logical, Comparison, string, Assignment operator.
- 2. JavaScript Programming Constructs
 - 4.1 Conditional checking If then --else
- 4.2 Super Controlled—Endless Loops (For loop)
- 3. Functions in Java Script

- 3.1 Built —in Functions.
- 3.2 User Defined Functions.
- 4. Classes & Objectsworking with Objects
 - 4.2 Invoking methods
 - 4.3 Events & Event Loop
 - 4.4 Errors, Error Handling & Debugging

5 Introduction to jQuery

- 5.1 Installation & Use
- 5.2 Un-Obstructive JavaScript
- 5.3 jQuery Basics
- 5.4 Selectors
- 5.5 DOM attributes
- 5.6 DOM Traversing
- 5.7 CSS methods
- 5.8 Effects

Reference Books:

- Young," Internet Complete Reference", Tata Mc Graw Hill.
 Paul Wilton," Beginning Java Script ", Willey Publications
 Nicholas C. Zakas, "Professional JavaScript for Web Developers" second Edition, Wrox Publications
- Ramesh Bangia , "Internet and Web designing ", Firewall Media .
 Ivan Bayross, "HTML/DHTML/JavaScript, PERL CGI", BPB Publications.

Paper Title: Multimedia Systems

Paper Code: DWD19201 Credits: 04 Internals: 25 External: 75

UNIT I: Adobe Photoshop

Introduction to Multimedia and Photoshop

- 1. Multimedia-Text, graphics, Animation, Audio, Images, Video
- 2. Applications of Multimedia in Education, Entertainment, marketing.
- 3. Introduction to Photoshop and Image Ready
- 4. Uses of different types of objects
- 5. Optimizing Photoshop Projects
- 6. Building a contact sheet
- 7. Use of file Browser, Multiple Views.
- 8. Selection Techniques
 - 8.1 Selection of Geometric Areas, colour Range
 - 8.2 Select Areas using quick mask, paths
 - 8.3 Modification, Save and Load of Selections.
- 9. Converting Files
 - 9.1 Save files in other formats.
 - 9.2 Move files from Mac to windows.
 - 9.3 Building of GIF files for the web.
 - 9.4 Build JPEG files for the web.
- 10. Working with Tone
 - 10.1 Measuring and Comparing Pixel Values.
 - 10.2 Optimizing the tonal range
 - 10.3 Use of Dodge, Burn and Sponge Tools.
 - 10.4 Sharpening of Images

UNIT II: Adobe Photoshop:

Drawing, Image Editing Building Web Files and Special Effects of Photoshop

- 1. Working with Colour
 - 1.1 Work with Colour Variations.
 - 1.2 Global Colour corrections.
 - 1.3 Subtle Colour changes.
 - 1.4 Build Duotones, Tritones, and Quadtones for the web.
- 2. Image Editing Basics
 - 2.1 Resize, Crop, Rotate of an Image
 - 2.2 Adding of Canvas, Silhouette an image.
- 3. Drawing Painting and filling with Colour.
- 4. Using Types
 - 4.1 Add Type to an image, Create 3D Text.
 - 4.2 Create typographical Style Sheets, filtered text effects.
 - 4.3 Build Filtered Text, wrapping of text.

UNIT-III

Photoshop-Layers, Paths, Effects 1. Using Paths like (Straight)

- Using Paths like (Straight Edge Path, curved Path, Stroke Paths, and Clipping Paths).
- 2. Working with Layers
 - 2.1 Creation, Moving and Linking of layers.
 - 2.2 Group layers, creation of Layer sets.
 - 2.3 Transformation and adjustment of layers.
 - 2.4 Add a layer Mask, merging and Flatten of Layers.
- 3. Building Web Files
 - 3.1 Preview files in Browsers and Platforms.
 - 3.2 Slice Images for the Web, Build Image maps.
 - 3.3 Filter Based GIF Animations.
 - 3.4 Building of JavaScript Rollovers and Web Gallery.
- 4. Special Effects Like (Blending, Glow effect, Lighting effects, Radial Blur, Adding Texture).

UNIT 1V MS-Flash

- 1. Working with Flash, Working with Graphics, Working with symbols
- 2. Embedding In HTML.
- 3. Building Graphic Elements for a Flash Project
- 4. Basic animation, Animation in Flash, Types of Animation
- 5. Shape Tweening, staggering animation effect, working in the timeline
- 6. Animation Review Break apart and distribute, Introduction to Motion Guide.
- 7. Sound in Flash
- 8. Video in Flash, Visual Elements in Flash
- 9. Adding Multimedia to Flash Projects

- 10. Types of Interactivity
- 11. Active Learning
- Action Script in Flash, Components in Flash 12.
- 13. Adding Interactivity to Flash Projects, Publishing.

Reference Books

- Lourekas, "Photoshop 7- Visual Quick Start Guide", BPB Publications. Kelby, "Photoshop 7- Killer Tips", BPB Publications Ulrich, "Macro Media Flash 5 for Windows and Macintosh", Pearson Daniel, "How to use Adobe Photoshop", BPB Publications. Bauer, "Using Adobe Photoshop 7 Special Edition.

- 2.
 3.
 4.
 6. Prof Sham Tickoo, Adobe Flash Professional CC 2015: A Tutorial Approach, Cadcim Technologies, 2016

Paper Title: PHP

Paper Code: DWD19202 Credits: 04 External: 75 **Internals: 25**

UNIT I:

- 1.1 Installing and Configuring PHP on Windows
- 1.2 The Building Blocks of PHP
- 1.3 php.ini Basics
- 1.4 Variables
- 1.5 Data Types
- 1.6 Operators and Expressions
- 1.7 Constants
- 1.8 Flow Control Functions in PHP
- 1.9 Switching Flow
- 1.10 Loops
- 1.11 Code Blocks and Browser Output
- 1.12 Functions: Calling, Defining
- 1.13 Returning Values from User-Defined Functions.
- 1.14 Variable Scope

UNIT II:

- 2.1 Working with Strings
- 2.2 Formatting Strings with PHP
- 2.3 Working with Dates and Times
- 2.4 Using Date and Time Functions in PHP
- 2.5 Session Function Overview
- 2.6 Starting a Session
- 2.7 Working with Session Variables
- 2.8 Destroying Sessions and Unsetting Variables.

UNIT III:

- 3.1 Working with Forms
- 3.2 Predefined Variables
- 3.3 Creating a Simple Input Form
- 3.4 Accessing Form Input with User-Defined Arrays
- 3.5 Combining HTML and PHP Code on a Single Page
- 3.6 Using Hidden Fields to Save State
- 3.7 Redirecting the User
- 3.8 Including Files with include () and include once ()

UNIT IV:

- 4.1 Connecting to MySQL with PHP
- 4.2 Working with MySQL Data
- 4.3 Working with Files
- 4.4 Creating and Deleting Files
- 4.5 Opening a File for Writing, Reading, or Appending
- 4.6 Reading from Files
- 4.7 Writing or Appending to a File.

Reference Books:-

- 1.
- Vaswani, Vikram, "PHP: A Beginners Guide". Tata MacGraw Hill Vaswani, Vikram, "PHP: Programming Solutions:, Tata MacGraw Hill. 2.
- 3. Ed Lecky Thomsons & others "Professional PHPS" Wlox publications
- 4. W Jason Guilmord "PHP and MySQL" Willey Pub.
- 5. Vaswani, "XHL and PHP" Peaseen

Paper Title: Lab-I for DWD19101

Paper Code: DWD19104 Credits: 03 Internals: 25 External: 50

Unit-I

DOS

- a) Demonstration of basic internal and external commands
- b) Creating a batch file
- c) Passing an argument to a batch file

MS Word

- a) Formatting a word document, changing margins, size, orientation and inserting breaks, new sections, watermarks, page borders
- b) Creating an automated table of contents, table of figures, inserting an index, citing references and inserting bibliography
- c) Using Mail merge & Macro

Unit-II

MS Excel

- a) Referencing Cells range of cells- absolute and relative referencing
- b) Using basic date time, statistical, logical and text functions
- c) Conditional statements

Unit –III

MS Power Point

- a) Using templates for designing presentations
- b) Inserting transitional effects, timings
- c) Adding animations
- d) Using different monitors for different viewings
- e) Using presentation views and master views

MS Access

- a) Creating/designing a table using wizard
- b) Query Designing using wizard
- c) Designing crosstab, update and delete queries using wizard and SQL
- d) Developing reports
- e) Importing/ Exporting data from/to other data sources

Paper Title: Lab-II for DWD19102

Paper Code: DWD19105 Credits: 03 Internals: 25 External: 50

Unit-I

Q1. Create table Student using SQL with following attributes and perform the following operations?

Attribute Names: ST_ROLLNO, ST_NAME, ST_ADDRESS, ST_TELNO

- i. Add new attributes City, Street, Country with Datatype Varchar and length 30?
- ii. Modify field ST ROLLNO and change the size to 5?
- iii. Remove column ST ADDRESS?
- iv. Describe the Table Student?
- v. Drop Table Student?
- vi. Copy Structure of one table to another
- Q2. Create table Student with following attributes and perform the following operations? Attribute Names: ST_ROLLNO, ST_NAME, ST_STREET, ST_CITY, ST_State, ST_Country, DTE REG, MARKS
 - i. Insert 10 records
 - ii. Perform various Project Operations using Select Query.
 - iii. Perform various restrict operations using Select Query.
 - iv. Update & Delete records
 - v. Copy records from one Table STUDENT to other Table TEST? Assume both have same table structure
 - vi. Perform various restrict operations using Select Query using various arithmetic and Logical Operators like
 - a. Less Than
 - b. Greater Than
 - c. Less Than or Equal to
 - d. Greater Than or Equal To
 - e. Equal to
 - f. Not Equal To
 - vii. Perform Update /Delete/Insert /Select operations using various Arithmetic and Logical Operators on Table STUDENT

Unit-II

- Q1. Perform various DML operations to verify
 - 1. Domain Constraints
 - 2. Validity Integrity
 - 3. Entity Integrity using Primary and Unique Keys
 - 4. Entity Integrity
 - 5. Referential Integrity
 - 6. Perform ON DELETE CASCADE and ON UPDATE CASCADE
 - 7. Create and Drop Constraints using alter command
- Q2. Perform the following join operations:
 - i) Equi-Join
 - ii) Non Equi-Join
 - iii) Self-Join
 - iv) Outer Join
- Q3. Perform below Mentioned Operations on tables
 - i) Create System named Constraints and User Defined Constraints
 - ii) Create Column and Table Level Constraints.
 - iii) View User Constraints Table for checking Constraint Parameters.

Unit-III

- Q1. Create Users user1, user2, user3 and perform the following operations
 - i. Grant Session Privilege to the newly created users?
 - ii. Grant privileges for creating and manipulation tables?

- iii. Grant data manipulation privileges to various users on tables?
- iv. Grant/Revoke privileges with grant option.

Q2. Perform the following operations

- i. Create Five Save Points from S1 to S5.
- ii. Rollback to Various Save Points and observe the changes in the table.
- iii. Perform various DDL operations the table and observe its effect on Save Point and Rollback on the table
- iv. Try to abnormally terminate the application to observe whether data is saved or
- v. Use Commit and Commit Work commands to save the data permanently.

Paper Title: Lab-III for DWD19103

Paper Code: DWD19106 Credits: 03 Internals: 25 External: 50

Unit-I

HTML5/CSS

- (i) Developing basic web page using different HTML5 formatting and layout tags
- (ii) Use forms and Tables
- (iii) Embedding Styles in a tag, with in a page (intra page), linking external CSS to a page
- (iv) Use Selectors, Pseudo-Selectors and a class in a CSS
- (v) Working with positions, floating, grouping and dimensions in CSS
- (vi) Working with basic transformations and animations in CSS

Unit-II

JAVA SCRIPT

- (i) Accessing different properties of a web page
- (ii) Validating form elements of a page
- (iii) Defining new functions
- (iv) Creating classes in JavaScript
- (v) Handling different events in JavaScript

Unit-III

JQUERY

- (i) Using Selectors
- (ii) Accessing form attributes/elements
- (iii) Traversing DOM using JQuery

Paper Title: Lab-IV for DWD19201

Paper Code: DWD19203 Credits: 03 Internals: 25 External: 50

Unit-I

Photoshop

- (i) Build a Contact Sheet
- (ii) Selection of Geometric Areas
- (iii) Select Areas using quick mask, paths
- (iv) Modify, Save and Load Selections
- (v) Covert files from one format to another format,
- (vi) Transfer files from one source platform to another platform
- (vii) Build PNG, JPEG and GIF files
- (viii) Measure & Compare Pixel Values of an Image
- (ix) Use dodge, burn and sponge tools
- (x) Build duotones, tritons & quadtones for the web

Unit-II

Photoshop

- (i) Resize, Rotate & Crop an Image
- (ii) Adding of canvas, silhouette to an image
- (iii) Create 3D Text
- (iv) Building Full Text
- (v) Wrapping of Text
- (vi) Using paths like -----Straight Path, Edge Path, Curved Path, Stroke Path
- (vii) Layers: Creation, Grouping & Transformation and Adjustment & Masking
- (viii) Use Special Effects like Blending, Glow Effect, Lighting Effect, Radial Blur, Adding Texture

Unit-III

Q5 MS Flash

- (i) Embedding Flash in HTML
- (ii) Building Basic Animation
- (iii) Shape Tweening, Staggering animation Effect
- (iv) Adding Multimedia to Flash
- (v) Adding Interactivity to Flash

Paper Title: Lab-V for DWD19202

Paper Code: DWD19204 Credits: 03 Internals: 25 External: 50

Unit-I

- (i) Installing and configuring PHP (WAMP)
- (ii) Configure PHP.ini
- (iii) Use different PHP operators
- (iv) Program to demonstrate the concept of associative and homogenous arrays
- (v) Accessing different form elements using PHP
- (vi) Program to demonstrate various control constructs
- (vii) Program to demonstrate different date and time functions
- (viii) Program to demonstrate different string functions

Unit-II

- (i) Defining new functions
- (ii) Program to demonstrate scope of a variable
- (iii) Creating/ destroying a session
- (iv) Authenticating a user through session
- (v) Use hidden form elements to maintain session
- (vi) Include existing files in a PHP code

Unit-III

- (i) Program to demonstrate below operations on a file
 - a. Creation
 - b. Deletion
 - c. Read
 - d. Write
 - e. Appending
- (ii) Connecting to MySQL
- (iii) Perform various operations on MySQL
 - a. Selection
 - b. Creation
 - c. Deletion
 - d. Alter
 - e. Drop
 - f. Insertion
 - g. Grant
 - h. Revoke